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# **fastecdsa Documentation**

***Release 2.0.0***

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The only actively supported operating systems at this time are most Linux distros and OS X.

You can use pip: `$ pip install fastecdsa` or clone the repo and use `$ python setup.py install`. Note that you need to have a C compiler (you can check this via e.g. `$ which gcc` or `$ which clang`). You also need to have [GMP](#) on your system as the underlying C code in this package includes the `gmp.h` header (and links against gmp via the `-lgmp` flag).

## 1.1 Installing Dependencies

### 1.1.1 Ubuntu / Debian

```
$ sudo apt-get install gcc python-dev libgmp3-dev
```

### 1.1.2 RHEL / CentOS

```
$ sudo yum install gcc python-devel gmp-devel
```



## 2.1 fastecdsa.curve

**class** fastecdsa.curve.**Curve** (*name: str, p: int, a: int, b: int, q: int, gx: int, gy: int, oid: bytes = None*)

Bases: object

Representation of an elliptic curve.

Defines a group for the arithmetic operations of point addition and scalar multiplication. Currently only curves defined via the equation  $y^2 \equiv x^3 + ax + b \pmod{p}$  are supported.

**Attributes:**

- name (str): The name of the curve
- p (int): The value of  $p$  in the curve equation.
- a (int): The value of  $a$  in the curve equation.
- b (int): The value of  $b$  in the curve equation.
- q (int): The order of the base point of the curve.
- oid (bytes): The object identifier of the curve.

**G**

The base point of the curve.

For the purposes of ECDSA this point is multiplied by a private key to obtain the corresponding public key. Make a property to avoid cyclic dependency of Point on Curve (a point lies on a curve) and Curve on Point (curves have a base point).

**\_\_init\_\_** (*name: str, p: int, a: int, b: int, q: int, gx: int, gy: int, oid: bytes = None*)  
Initialize the parameters of an elliptic curve.

**WARNING:** Do not generate your own parameters unless you know what you are doing or you could generate a curve severely less secure than you think. Even then, consider using a standardized curve for the sake of interoperability.

Currently only curves defined via the equation  $y^2 \equiv x^3 + ax + b \pmod{p}$  are supported.

**Args:**

name (string): The name of the curve  
 p (int): The value of  $p$  in the curve equation.  
 a (int): The value of  $a$  in the curve equation.  
 b (int): The value of  $b$  in the curve equation.  
 q (int): The order of the base point of the curve.  
 gx (int): The x coordinate of the base point of the curve.  
 gy (int): The y coordinate of the base point of the curve.  
 oid (bytes): The object identifier of the curve.

**\_\_repr\_\_** () → str  
 Return repr(self).

**\_\_weakref\_\_**  
 list of weak references to the object (if defined)

**evaluate** (x: int) → int  
 Evaluate the elliptic curve polynomial at 'x'

**Args:** x (int): The position to evaluate the polynomial at

**Returns:** int: the value of  $(x^3 + ax + b) \bmod p$

**classmethod get\_curve\_by\_oid** (oid: bytes)  
 Get a curve via it's object identifier.

**is\_point\_on\_curve** (P) → bool  
 Check if a point lies on this curve.

The check is done by evaluating the curve equation  $y^2 \equiv x^3 + ax + b \pmod{p}$  at the given point  $(x, y)$  with this curve's domain parameters  $(a, b, p)$ . If the congruence holds, then the point lies on this curve.

**Args:** P (long, long): A tuple representing the point  $P$  as an  $(x, y)$  coordinate pair.

**Returns:** bool: True if the point lies on this curve, otherwise False.

## 2.2 fastecdsa.ecdsa

**exception fastecdsa.ecdsa.EcdsaError** (msg)  
 Bases: Exception

**fastecdsa.ecdsa.sign** (msg: MsgTypes, d: int, curve: fastecdsa.curve.Curve = P256, hashfunc=<builtin function openssl\_sha256>, prehashed: bool = False)  
 Sign a message using the elliptic curve digital signature algorithm.

The elliptic curve signature algorithm is described in full in FIPS 186-4 Section 6. Please refer to <http://nvlpubs.nist.gov/nistpubs/FIPS/NIST.FIPS.186-4.pdf> for more information.

**Args:**

msg (str|bytes|bytearray): A message to be signed.  
 d (int): The ECDSA private key of the signer.  
 curve (fastecdsa.curve.Curve): The curve to be used to sign the message.  
 hashfunc (\_hashlib.HASH): The hash function used to compress the message.



```
fastecdsa.ecdsa.verify(sig: (<class 'int'>, <class 'int'>), msg: MsgTypes, Q: fastecdsa.point.Point,
                        curve: fastecdsa.curve.Curve = P256, hashfunc=<built-in function
                        openssl_sha256>) → bool
```

Verify a message signature using the elliptic curve digital signature algorithm.

The elliptic curve signature algorithm is described in full in FIPS 186-4 Section 6. Please refer to <http://nvlpubs.nist.gov/nistpubs/FIPS/NIST.FIPS.186-4.pdf> for more information.

#### Args:

sig (int, int): The signature for the message.

msg (str|bytes|bytearray): A message to be signed.

Q (fastecdsa.point.Point): The ECDSA public key of the signer.

curve (fastecdsa.curve.Curve): The curve to be used to sign the message.

hashfunc (\_hashlib.HASH): The hash function used to compress the message.

**Returns:** bool: True if the signature is valid, False otherwise.

#### Raises:

**fastecdsa.ecdsa.EcdsaError: If the signature or public key are invalid. Invalid signature** in this case means that it has values less than 1 or greater than the curve order.

## 2.3 fastecdsa.encoding

```
class fastecdsa.encoding.KeyEncoder
```

Bases: object

Base class that any encoding class for EC keys should derive from.

All overriding methods should be static.

```
class fastecdsa.encoding.SigEncoder
```

Bases: object

Base class that any encoding class for EC signatures should derive from.

All overriding methods should be static.

## 2.4 fastecdsa.encoding.der

```
class fastecdsa.encoding.der.DEREncoder
```

Bases: *fastecdsa.encoding.SigEncoder*

```
static decode_signature(sig: bytes) -> (<class 'int'>, <class 'int'>)
```

Decode an EC signature from serialized DER format as described in <https://tools.ietf.org/html/rfc2459> (section 7.2.2) and as detailed by bip-0066

Returns (r,s)

```
static encode_signature(r: int, s: int) → bytes
```

Encode an EC signature in serialized DER format as described in <https://tools.ietf.org/html/rfc2459> (section 7.2.2) and as detailed by bip-0066

**Args:** r, s

**Returns:** bytes: The DER encoded signature

**exception** `fastecdsa.encoding.der.InvalidDerSignature`  
 Bases: `Exception`

## 2.5 fastecdsa.encoding.pem

**class** `fastecdsa.encoding.pem.PEMEncoder`  
 Bases: `fastecdsa.encoding.KeyEncoder`

**static** `decode_private_key(pemdata: str) -> (<class 'int'>, <class 'fastecdsa.point.Point'>)`  
 Decode an EC key as described in [RFC 5915](#) and [RFC 5480](#).  
**Args:** `pemdata` (bytes): A sequence of bytes representing an encoded EC key.  
**Returns:** (long, `fastecdsa.point.Point`): A private key, public key tuple. If the encoded key was a public key the first entry in the tuple is None.

**static** `decode_public_key(pemdata: str, curve: fastecdsa.curve.Curve = None) -> fastecdsa.point.Point`  
 Delegate to private key decoding but return only the public key

**static** `encode_private_key(d: int, Q: fastecdsa.point.Point = None, curve: fastecdsa.curve.Curve = None) -> str`  
 Encode an EC keypair as described in [RFC 5915](#).  
**Args:**  
     `d` (long): An ECDSA private key.  
     `Q` (`fastecdsa.point.Point`): The ECDSA public key.  
     `curve` (`fastecdsa.curve.Curve`): The curve that the private key is for.  
**Returns:** `str`: The ASCII armored encoded EC keypair.

**static** `encode_public_key(Q: fastecdsa.point.Point) -> str`  
 Encode an EC public key as described in [RFC 5480](#).  
**Returns:** `str`: The ASCII armored encoded EC public key.

## 2.6 fastecdsa.encoding.sec1

**exception** `fastecdsa.encoding.sec1.InvalidSEC1PublicKey`  
 Bases: `Exception`

**class** `fastecdsa.encoding.sec1.SEC1Encoder`  
 Bases: `fastecdsa.encoding.KeyEncoder`

**static** `decode_public_key(key: bytes, curve: fastecdsa.curve.Curve) -> fastecdsa.point.Point`  
 Decode a public key as described in <http://www.secg.org/SEC1-Ver-1.0.pdf> in sections 2.3.3/2.3.4  
     compressed: 04 + x\_bytes + y\_bytes uncompressed: 02 or 03 + x\_bytes  
**Args:** `key` (bytes): public key encoded using the SEC1 format `curve` (`fastecdsa.curve.Curve`): Curve to use when decoding the public key  
**Returns:** `Point`: The decoded public key  
**Raises:** `InvalidSEC1PublicKey`

**static** `encode_public_key(point: fastecdsa.point.Point, compressed: bool = True) -> bytes`

Encode a public key as described in <http://www.secg.org/SEC1-Ver-1.0.pdf>

in sections 2.3.3/2.3.4 compressed: 04 + x\_bytes + y\_bytes uncompressed: 02 or 03 + x\_bytes

**Args:** point (fastecdsa.point.Point): Public key to encode compressed (bool): Set to False if you want an uncompressed format

**Returns:** bytes: The SEC1 encoded public key

## 2.7 fastecdsa.keys

`fastecdsa.keys.export_key(key, curve: fastecdsa.curve.Curve = None, filepath: str = None, encoder=<class 'fastecdsa.encoding.pem.PEMEncoder'>)`

Export a public or private EC key in PEM format.

**Args:**

key (fastecdsa.point.Point | int): A public or private EC key

curve (fastecdsa.curve.Curve): The curve corresponding to the key (required if the key is a private key)

filepath (str): Where to save the exported key. If None the key is simply printed.

encoder (type): The class used to encode the key

`fastecdsa.keys.gen_keypair(curve: fastecdsa.curve.Curve) -> (<class 'int'>, <class 'fastecdsa.point.Point'>)`

Generate a keypair that consists of a private key and a public key.

The private key  $d$  is an integer generated via a cryptographically secure random number generator that lies in the range  $[1, n)$ , where  $n$  is the curve order. The public key  $Q$  is a point on the curve calculated as  $Q = dG$ , where  $G$  is the curve's base point.

**Args:** curve (fastecdsa.curve.Curve): The curve over which the keypair will be calculated.

**Returns:** int, fastecdsa.point.Point: Returns a tuple with the private key first and public key second.

`fastecdsa.keys.gen_private_key(curve: fastecdsa.curve.Curve, randfunc=<built-in function urandom>) -> int`

Generate a private key to sign data with.

The private key  $d$  is an integer generated via a cryptographically secure random number generator that lies in the range  $[1, n)$ , where  $n$  is the curve order. The default random number generator used is `/dev/urandom`.

**Args:**

curve (fastecdsa.curve.Curve): The curve over which the key will be calculated.

randfunc (function): A function taking one argument 'n' and returning a bytestring of n random bytes suitable for cryptographic use. The default is "os.urandom"

**Returns:** int: Returns a positive integer smaller than the curve order.

`fastecdsa.keys.get_public_key(d: int, curve: fastecdsa.curve.Curve) -> fastecdsa.point.Point`

Generate a public key from a private key.

The public key  $Q$  is a point on the curve calculated as  $Q = dG$ , where  $d$  is the private key and  $G$  is the curve's base point.

**Args:**

d (long): An integer representing the private key.

curve (fastecdsa.curve.Curve): The curve over which the key will be calculated.

**Returns:** fastecdsa.point.Point: The public key, a point on the given curve.

```
fastecdsa.keys.get_public_keys_from_sig(sig: (<class 'int'>, <class 'int'>), msg,
                                         curve: fastecdsa.curve.Curve = P256,
                                         hashfunc=<built-in function openssl_sha256>)
                                         -> (<class 'fastecdsa.point.Point'>, <class
                                              'fastecdsa.point.Point'>)
```

Recover the public keys that can verify a signature / message pair.

**Args:**

sig (int, int): A ECDSA signature.  
 msg (str|bytes|bytearray): The message corresponding to the signature.  
 curve (fastecdsa.curve.Curve): The curve used to sign the message.  
 hashfunc (\_hashlib.HASH): The hash function used to compress the message.

**Returns:**

(fastecdsa.point.Point, fastecdsa.point.Point): The public keys that can verify the signature for the message.

```
fastecdsa.keys.import_key(filepath: str, curve: fastecdsa.curve.Curve = None, public: bool = False,
                          decoder=<class 'fastecdsa.encoding.pem.PEMEncoder'>)
```

Import a public or private EC key in PEM format.

**Args:**

filepath (str): The location of the key file  
 public (bool): Indicates if the key file is a public key  
 decoder (fastecdsa.encoding.KeyEncoder): The class used to parse the key

**Returns:** (long, fastecdsa.point.Point): A (private key, public key) tuple. If a public key was imported then the first value will be None.

## 2.8 fastecdsa.point

**exception** fastecdsa.point.CurveMismatchError (curve1, curve2)

Bases: Exception

**\_\_init\_\_** (curve1, curve2)

Initialize self. See help(type(self)) for accurate signature.

**\_\_weakref\_\_**

list of weak references to the object (if defined)

**class** fastecdsa.point.Point (x: int, y: int, curve=P256)

Bases: object

Representation of a point on an elliptic curve.

**Attributes:**

x (int): The x coordinate of the point.  
 y (int): The y coordinate of the point.  
 curve (Curve): The curve that the point lies on.

**\_\_add\_\_** (other)

Add two points on the same elliptic curve.

**Args:**

self (Point): a point *P* on the curve

other (*Point*): a point  $Q$  on the curve

**Returns:** *Point*: A point  $R$  such that  $R = P + Q$

`__eq__` (*other*)  $\rightarrow$  bool  
Return self==value.

`__init__` (*x: int, y: int, curve=P256*)  
Initialize a point on an elliptic curve.

The  $x$  and  $y$  parameters must satisfy the equation  $y^2 \equiv x^3 + ax + b \pmod{p}$ , where  $a$ ,  $b$ , and  $p$  are attributes of the curve parameter.

**Args:**

$x$  (int): The  $x$  coordinate of the point.  
 $y$  (int): The  $y$  coordinate of the point.  
curve (*Curve*): The curve that the point lies on.

`__mul__` (*scalar: int*)  
Multiply a *Point* on an elliptic curve by an integer.

**Args:**

self (*Point*): a point  $P$  on the curve  
other (int): an integer  $d \in \mathbb{Z}_q$  where  $q$  is the order of the curve that  $P$  is on

**Returns:** *Point*: A point  $R$  such that  $R = P * d$

`__neg__` ()  
Return the negation of a *Point* i.e. the points reflection over the  $x$ -axis.

**Args:**

self (*Point*): a point  $P$  on the curve

**Returns:** *Point*: A point  $R = (P_x, -P_y)$

`__radd__` (*other*)  
Add two points on the same elliptic curve.

**Args:**

self (*Point*): a point  $P$  on the curve  
other (*Point*): a point  $Q$  on the curve

**Returns:** *Point*: A point  $R$  such that  $R = P + Q$

`__repr__` ()  $\rightarrow$  str  
Return repr(self).

`__rmul__` (*scalar: int*)  
Multiply a *Point* on an elliptic curve by an integer.

**Args:**

self (*Point*): a point  $P$  on the curve  
other (long): an integer  $d \in \mathbb{Z}_q$  where  $q$  is the order of the curve that  $P$  is on

**Returns:** *Point*: A point  $R$  such that  $R = d * P$

`__str__` ()  
Return str(self).

`__sub__` (*other*)  
Subtract two points on the same elliptic curve.

**Args:**

self (*Point*): a point  $P$  on the curve  
 other (*Point*): a point  $Q$  on the curve

**Returns:** *Point*: A point  $R$  such that  $R = P - Q$

**\_\_weakref\_\_**

list of weak references to the object (if defined)

## 2.9 fastecdsa.util

**class** fastecdsa.util.**RFC6979** (*msg, x, q, hashfunc*)

Bases: object

Generate a nonce per RFC6979.

In order to avoid reusing a nonce with the same key when signing two different messages (which leaks the private key) RFC6979 provides a deterministic method for generating nonces. This is based on using a pseudo-random function (HMAC) to derive a nonce from the message and private key. More info here: <http://tools.ietf.org/html/rfc6979>.

**Attributes:**

msg (string): A message being signed.  
 x (int): An ECDSA private key.  
 q (int): The order of the generator point of the curve being used to sign the message.  
 hashfunc (\_hashlib.HASH): The hash function used to compress the message.

**gen\_nonce** ()

<http://tools.ietf.org/html/rfc6979#section-3.2>

fastecdsa.util.**mod\_sqrt** (*a: int, p: int*) -> (<class 'int'>, <class 'int'>)

Compute the square root of  $a \pmod{p}$

In other words, find a value  $x$  such that  $x^2 \equiv a \pmod{p}$ .

**Args:**

a (int): The value whose root to take.  
 p (int): The prime whose field to perform the square root in.

**Returns:** (int, int): the two values of  $x$  satisfying  $x^2 \equiv a \pmod{p}$ .

fastecdsa.util.**msg\_bytes** (*msg*) → bytes

Return bytes in a consistent way for a given message.

The message is expected to be either a string, bytes, or an array of bytes.

**Args:**

msg (str|bytes|bytearray): The data to transform.

**Returns:** bytes: The byte encoded data.

**Raises:** ValueError: If the data cannot be encoded as bytes.

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